

Faster Drill

RULES: Other

Created By: HDS

START POSITION:

In the "Shooter's Box", with six rounds loaded. From the "Low Ready" position or from the holster.

PROCEDURE:

At start signal engage Targets 1, 2, and 3, in tactical priority (nearest to farthest) with two rounds each.

Any hits on the "No-Shoot" target adds twenty-five seconds to score. No make ups.

SCORING: Limited

ROUND COUNT: 6

TARGETS: 3

DISTANCE: Three (3) to ten (10) yards.

SCORED HITS: Best two hits on each target.

PENALTIES: Any hit on the

NOTES: Modified Kyle Lamb Faster Drill, for six rounds/no reload.

