

Dinner Gone Bad - Week 2

RULES: Other

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START POSITION:

Table start: Start seated with your loaded firearm on the table top. The front of the firearm (barrel, dust cover, weapon's light, etc.) and the back of the firearm (grip, magazine, your hand gripping the firearm) both must be touching the table. You will stay seated throughout the shooting.

PROCEDURE:

When told to Make Ready: While standing, place any source of ammunition and your firearm on the table, facing down range. (If you are storing your firearm in a bag, just place the bag on the table with your source of ammunition.). Sit down in the chair. You may maintain control of the firearm to ensure it stays facing down range while sitting down in the chair, with your finger outside the trigger guard. Adjust the chair as needed. Feet must not be extended out in front of you (beyond the muzzle of the firearm). Load and make ready, and assume the start position. (It may be broken down in three steps of: Table the firearm, sit and adjust the chair for your shooting position, and load and make ready.)

At the start signal, engage Targets 1 and 2 with one round each in any order. Transition to Targets 3 and 4, and engage through the window, with one round each, in any order. Transition to Target 5 and engage through the window with two rounds.

After the scenario is completed and while still sitting and facing downrange, remove any source of ammunition and show a clear chamber or cylinder to the Range Officer. When instructed to do so, close the cylinder or run the slide forward. With the firearm pointed downrange, drop the hammer if needed. Place the empty and safe firearm on the table (or rebag your firearm at this point). Stand up (You may maintain contact with the firearm to ensure it stays facing downrange with finger outside the trigger guard, while you stand up.) After standing up, reholster your firearm.

SCORING: Limited

ROUND COUNT: 6

TARGETS: 5

DISTANCE: One (1) to four (4) yards

SCORED HITS:

PENALTIES: Shooting out of sequence or tactical priority sequence is one second per shot.

NOTES: Stay seated throughout the shooting sequence.

